

<p><u>Personal, Social and Emotional Development</u></p> <ul style="list-style-type: none"> • The three farmers all swear a 'solemn oath'. What does this mean? Have you ever made a promise to others? Has anyone promised you anything? • Think about how the characters feel at different points in the story (e.g. Mr. Fox when he reaches Boggis's Chicken House Number One, the farmers when they are trying to catch Mr. Fox). Can you draw their facial expressions at each of these events? • Getting on and falling out – what can we do when we have problems? Who can we talk to etc. 	<p><u>Communication and Language</u></p> <ul style="list-style-type: none"> • Using the correct tense in spoken language. • Asking for help when needed. • Hot seating as characters from the story. • Debates about 'good' and 'bad' characters in the story. 	<p><u>Physical Development</u></p> <ul style="list-style-type: none"> • Plan and perform a dance for Mr Fox to perform when he arrives at Boggis's Chicken House Number One • Fine motor skills – correct pencil grip (reception) • Ball Skills – throwing, catching, dribbling, kicking, passing, defending etc. (Year 1)
<p><u>Books</u></p> <ul style="list-style-type: none"> • Fantastic Mr Fox • Non-Fiction around healthy eating. • Non-Fiction based around farming. 	<p style="text-align: center;">Fantastic Mr Fox</p>  <p style="text-align: center;">Outcomes: Feast with Parents Farm To Fork Visit at Tesco</p>	<p><u>Literacy/English</u></p> <ul style="list-style-type: none"> • The title of the book includes alliteration? Fantastic Fox. Can you think of any more examples of alliteration? Could you make a story title which includes alliteration and then write the story, e.g. Dangerous Ducks, Gruesome Goats? • Can you think of any synonyms for 'fantastic'? • Look at the illustrations of the characters at the start of the book. Can you write a character profile about each one? What are their personalities like? What have been the most interesting events in their lives so far? • When you have read the whole story, can you create a storyboard to show the main events? • Watch the film adaptation of the book. How are they similar / different? Why?
<p><u>Parental Involvement</u></p> <ul style="list-style-type: none"> • Pete Bear's Diary • Reading at home • Helping children with 'homework menu'. • Joining with the 'feast' on 19th October @ 2:30pm • Mathletics. 		<p><u>Mathematics</u></p> <ul style="list-style-type: none"> • Number and place value • Plan a feast for a group of people What food / drink will you need? How much of each will you have? • How much might this cost? How much change will you get if you paid with a particular amount? • Look on a map for a forest and a farm in your local area. What is the distance between them? How far would Mr. Fox and his children have to dig to travel from one to the other? • Mathletics. • 'Number of the Day'
<p><u>Expressive arts and design</u></p> <ul style="list-style-type: none"> • Use craft materials to create a new tail for Mr. Fox. • Design a new machine that might help the farmer to catch Mr. Fox. • Can you make your own puppets of the characters in the story • Draw the seating arrangement for the feast. Which animals and family members came along? Where did they sit? • Compose a tune for one of Mr. Fox's songs • Draw a map which shows the wood, the farms and the underground tunnels that Mr Fox digs. • Look on a local map to find the location of farms and woods in your area. • Find out the environmental impact of machinery digging up the land. How does it affect people and wildlife nearby? • Printing trees/fields to make a farm scene for role play area. 	<p><u>Understanding the World (Science/History/Geography/ICT)</u></p> <ul style="list-style-type: none"> • Create a new healthy diet for Mr. Boggis, who only ever eats boiled chickens and dumplings each day. • Mr Fox used his sense of smell to avoid being caught. Find out about the different senses that people have. • Learn about the different senses that animals use in the wild. • Investigate which animals like to live underground and move around by digging. Which animals live above ground? Which animals only live in water? Can you sort these animals into groups? • Listen to the audiobook version of the story. Could you prepare, perform and record your own reading, using music and sound effects? • Watch this trailer for the film adaptation of the story. Could you plan and prepare a trailer for the book? • Use some publishing software to create an invitation for Mr. Fox's feast. • Use BeeBots to find different farms on the map. Can children programme them to find the different farms? 	

